Nokia Customer Care
RH-53/54

8-System Module

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Abbreviations

Abbr.	Description
ADC	Analog Digital Connector
ASIC	Application Specific Integrated Circuit
ATR	Answer To Reset
BB	Baseband
BL-4C	Battery type.
BSI	Battery Size Indicator
Cbus	Control bus (internal phone interface between UPP-UEM)
CTSI	Clock Timing Sleep and Interrupt
Dbus	DSP controlled bus (Internal phone interface between UPP-UEM)
DC	Direct Current
DCT4.0	Digital Core Technology, generation 4.0
DSP	Digital Signal Processor
EMC	Electro Magnetic Compatibility
ESD	Electro Static Discharge
Fbus	Fast Bus, asynchronous message bus connected to DSP (communications bus)
FPC	Flexible printed circuit
GENIO	General Purpose Input/Output
GPRS	General Packed Radio Services
HW	Hardware
IF	Interface
IMEI	International Mobile Equipment Identity
LCD	Liquid Crystal Display
LDO	Low Drop Out
LED	Light Emitting Diode
Li-Ion	Lithium Ion battery
Lion	Battery program, Salo - Finland
LN	Lotus Notes

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MALT	Medium And Loud Transducer
Mbus	Asynchronous message bus connected to MCU (phone control interface). Slow message bus for control data.
MCU	Micro Controller Unit
NO_SUPPLY	UEM state where UEM has no supply what so ever
NTC	Negative temperature Coefficient, temperature sensitive resistor used as a temperature sensor.
PA	Power Amplifier (RF)
PDM	Pulse Density Modulation
Penny	HDA11, Phone program (1100)m Copenhagen-Denmark
Phoenix	SW tool of DCT4.x
Pippi	Hdb12, Phone program (3510), Copenhagen-Denmark
PLL	Phase locked loop
PnPHF	Plug and Play Handsfree
PUP	General Purpose IO (**P**IO), **U**SARTS and **P**ulse Width Modulators
PWB	Printed Wired Board
PWR_OFF	UEM state where phone is off
PWRONX	Signal from power on key.
R&D	Research and development
RESET	UEM state where regulators are enabled
RTC	UEM internal Real Time Clock
SIM	Subscriber Identification Module
SLEEP	UEM power saving state controlled by UPP
SPR	Standard Product Requirements
SRAM	Static RAM
SW	Software
TB	To Be Defined
TI	Texas Instruments, American company
UEM	Universal Energy Management
UI	User Interface
UPP	Universal Phone Processor
VBAT	Main battery voltage

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VCHAR	Charger input voltage
VCHARDET	Charger detection threshold level
VMSTR+, VMSTR	Master Reset threshold level

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Introduction

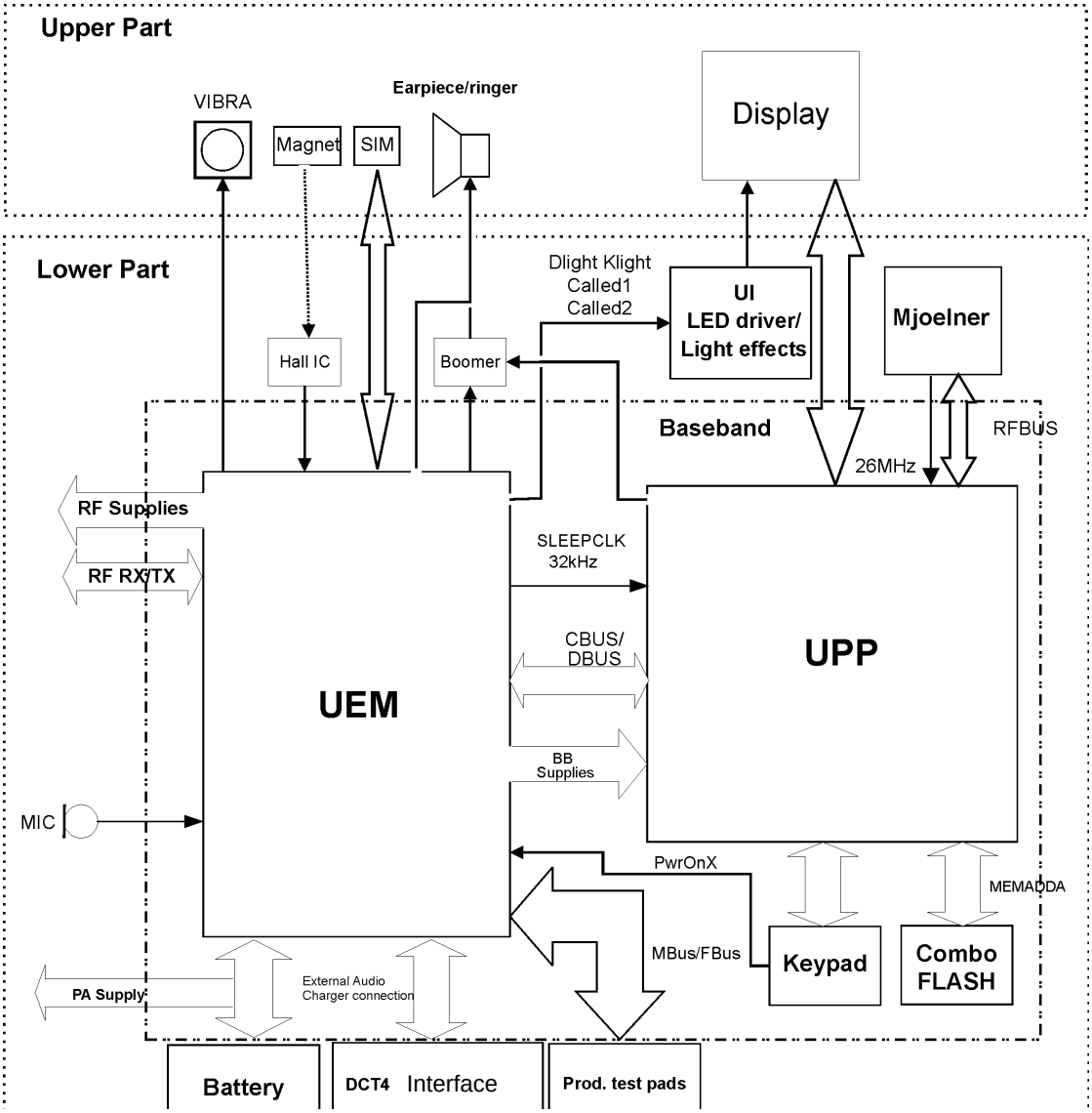
This document specifies the baseband module for the RH-53/54 platform program. The baseband module includes the baseband engine chipset, the UI components and the acoustical parts for the transceiver.

RH-53/54 is a hand-portable dualband GSM/GPRS 900/1800MHz fold-phone, having the DCT4 generation baseband (UEM/UPP) and RF (MJOELNER) circuitry. The RH-53 platform also supports a GSM 850/1900 US variant called RH-54. RH-53 platform is based on common baseband engine 4.0.

Technical Summary

The baseband module contains 2 main ASICs named the UEM and UPP. The module furthermore contains a Combo Flash IC of 64Mbit flash and 16Mbit RAM.

Figure 1:RH-53/54 bb block diagram



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The UEM supplies both the baseband module as well as the RF module with a series of voltage regulators. Both the RF and baseband modules are supplied with regulated voltages of 2.78 V and 1.8V. UEM includes 6 linear LDO (low drop-out) regulators for baseband and 7 regulators for RF. The UEM is furthermore supplying the baseband SIM interface with a programmable voltage of either 1.8 V or 3.0 V. The core of the UPP is supplied with a programmable voltage of 1.0 V, 1.3 V, 1.5 V or 1.8 V.

UPP operates from a 26MHz clock, coming from the RF ASIC MJOELNER, the 26 MHz clock is internally divided by two, to the nominal system clock of 13MHz. DSP and MCU contain phase locked loop (PLL) clock multipliers, which can multiply the system frequency by factors from 0.25 to 31.

The UEM contains a real-time clock, sliced from the 32768 Hz crystal oscillators. The 32768 Hz clock is fed to the UPP as a sleep clock.

The communication between the UEM and the UPP is done via the bi-directional serial busses CBUS and DBUS. The CBUS is controlled by the MCU and operates at a speed of 1 MHz set by SW. The DBUS is controlled by the DSP and operates at a speed of 13 MHz. Both processors are located in the UPP.

The UEM ASIC handles the interface between the baseband and the RF section**.** UEM provides A/D and D/A conversion of the in-phase, quadrature receive/transmit signal paths and also A/D and D/A conversions of received and transmitted audio signals to and from the user interface. The UEM supplies the analog signals to RF section according to the UPP DSP digital control. RF ASIC MJOELNER is controlled through UPP RFBUS serial interface. There are also separate signals for PDM coded audio. Digital speech processing is handled by the DSP inside UPP ASIC.

UEM is a dual voltage circuit, the digital parts are running from the baseband supply 1.8V and the analog parts are running from the analog supply 2.78V also VBAT is directly used by some blocks.

The baseband supports both internal and external microphone inputs and speaker outputs.

RH-53/54 has two external serial control interfaces: FBUS and MBUS. These busses can be accessed through production test pattern as described in section 8.

RH-53/54 transceiver modules are implemented on 8 layers and the surface are with selective Ni/Au OSP.

List of Features

RH-53 platform common features:

- Jack UI style 20 keys (with 4 ways scroll) ESD-proof layout, multiple keypress.
- Battery BL-4C
- UEMK
- UPP8Mv2.6/2.10 Lead Free
- Combo Flash 8MByte flash memory and 2MByte PSRAM (64Mbit+16Mbit)
- Power key integrated in keypad (common with End key)
- Internal vibra
- Colour display (colures 4096, resolution: 130 columns x 130 rows, technology: CSTN)

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- Polyphonic ringing tones
- 2 white LED’s for LCD Backlight.
- 2 white LEDs for key mat & 3 blue LED’s for Light-effect in key mat.
- JAVA
- MMS
- GPRS

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Technical Specifications

Modes of Operation

RH-53/54 baseband engine has six different ‘normal’ operating modes:

- No supply
- Power off
- Acting dead
- Active
- Sleep
- Charging

No supply

In this mode the phone has no supply voltage.

The phone enters this mode if the battery is disconnected, or the battery voltage drops below V_{MSTR-} (1.8V~2.0V)

The phone exits ‘No supply’ mode, into hardware ‘Reset’ mode (not described here), after a 20ms delay, if the battery voltage rises above V_{MSTR+} (2.0~2.2V). This will occur either by replacing the battery with a new battery ($V_{BAT>}V_{MSTR+}$), or by connecting a charger and charging the battery above V_{MSTR+}.

The phone exits ‘Reset’ mode into ‘Active’/Acting dead’ mode when the battery voltage rises above V_{COFF+} (3.0~3.2V) within the watchdog time period, and subsequently stays above V_{COFF-} (2.7~2.9V) for a minimum of 240.5ms. If the battery voltage has not risen beyond V_{COFF+} before the internal watchdog elapses the phone is forced into ‘Power off’ mode instead.

Power off

In this mode the phone is powered off, but has a supply voltage.

The phone enters ‘Power off’ mode from all other modes, except ‘No supply’, if internal watchdog elapses. VRTC regulator is active (enabled), and supplied from the main battery (the RTC status depends on whether RTC was enabled or not when entering ‘Power off’ mode).

The phone exits ‘Power off’ mode, into hardware ‘Reset’ mode (not described here), after a 20ms delay, if either of the following conditions are met:

- Power on button detected (PwrOffX).
- Charger connection detected (VCharDet)(VCharIn>VCH_{DET+} (1.9~2.1V)).
- RTC alarm detected (RTC_ALARM).

The phone exits ‘Reset’ mode into ‘Active’/Acting dead’ mode when the battery voltage rises above V_{COFF+}, and stays above V_{COFF-} for a minimum of 240.5ms.

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Acting dead

This mode is just a sub mode of normal ‘Active’ mode, where everything, except for VSIM and the RF parts, is powered up. This mode is only used for when the phone is in ‘Power off’ or ‘No supply’ mode and a charger is connected. To the user, the phone acts as if it was switched off. A battery-charging alert is given and/or a battery charging indication on the display is shown, to acknowledge the user that the battery is being charged. The software differentiation between ‘Acting dead’ and ‘Active’ is based on whether or not a power on button was initially detected (PwrOffX).

The phone exits from ‘Power off’ or ‘No supply’ mode, into hardware ‘Reset’ mode (not described here), after a 20ms delay, if a charger connection is detected (VCharDet)(VCharIn>VCH_{DET+}).

The phone then enters ‘Acting dead’ mode, after a 100ms delay, if the battery voltage rises above V_{COFF+} (sub mode of normal ‘Active’).

The phone exits ‘Acting dead’, into ‘Active’ mode, if the power on button is detected (PwrOffX).

Active

In the active mode the phone is in normal operation, scanning for channels, listening to a base station, transmitting and processing information. There are several sub-states in the active mode depending on if the phone is in burst reception, burst transmission, if DSP is working, if the phone is folded or unfolded etc.

In active mode the RF regulators are controlled by SW writing into UEMK’s registers wanted settings: VR1B must be kept disabled. VR2 can be enabled or forced into low quiescent current mode. VR3 is always enabled in active mode. VR4 -VR7 can be enabled, disabled or forced into low quiescent current mode.

Sleep mode

The phone enters ‘Sleep’ mode when the UPP goes into standby mode and forces the UEM into sleep mode by pulling SleepX low.

The UEM puts VCORE, VIO and VFLASH1 into sleep mode and disables VANA and all of the RF regulators except VR2, VSIM is also put into sleep mode if supported by the SIM card. The main oscillator (26MHz) is also shut down and the 32 kHz sleep clock oscillator is used as reference clock for the baseband.

The phone exits sleep mode when SleepX is set high by the UPP, or by expiration of a sleep clock counter in the UEM or by some external interrupt, generated by a charger connection, key press, headset connection etc.

Charging

Charging can be performed in parallel with any other operating mode. The charging will be controlled by hardware until the phone enters either ‘Sleep’, ‘Acting dead’ or ‘Active’ mode. Hereafter it will be controlled by software.

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A BSI resistor inside the battery pack indicates the battery type/size. The resistor value corresponds to a specific battery capacity and technology.

The battery voltage, temperature, size and current are measured by the UEM, and controlled by the charging software running in the UPP.

The charging control circuitry (CHACON) inside the UEM controls the charging current delivered from the charger to the battery. The battery voltage rise is limited by turning the UEM switch off when the battery voltage has reached VBATLim (programmable charging cut-off limits 3.6V / 5.0V / 5.25V). Charge current is monitored by measuring the voltage drop across a 0.22 ohm resistor.

Regulators

Overview of the regulator state in ‘Active’, ‘Acting dead’ and ‘Sleep’ mode is shown in table 1.

Table 1: Overview

Regulator	Active	Acting dead	Sleep
VFLASH1	Enabled	Enabled	Sleep mode
VFLASH2	Disabled (Not used)	Disabled (Not used)	Disabled (Not used)
VANA	Enabled	Enabled	Disabled
VIO	Enabled	Enabled	Sleep mode
VCORE	Enabled	Enabled	Sleep mode
VSIM	Enabled (voltage controlled by software)	Disabled	Enabled/Sleep mode (depending on SIM card)
VR1A	Enabled	Enabled	Disabled
VR1B	Disabled (Not used)	Disabled (Not used)	Disabled (Not used)
VR2	Enabled (voltage controlled by software)	Enabled (voltage controlled by software)	Enabled (voltage controlled by software)
VR3	Enabled	Disabled	Disabled
VR4	Disabled	Disabled	Disabled
VR5	Enabled	Disabled	Disabled
VR6	Enabled	Disabled	Disabled
VR7	Enabled	Disabled	Disabled
Regulator	**Active**	**Acting dead**	**Sleep**
IPA1-2	Disabled (not used)	Disabled (not used)	Disabled (not used)

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DC Characteristics

Supply Voltage Ranges

Table 2: Supply voltage ranges

Signal	Rating
Battery Voltage	0 ... 4.39V (VBAT)
Flashing Voltage	0 … 5.15V
Charger Input Voltage	-0.3 ... 9.2VRMS (16,9 Vpeak)

Following voltages are assumed as normal and extreme voltages for used battery:

Table 3: Battery voltages

Source	Min	Nom	Max	Note
VBAT	3.21V	3.80V	4.39V	1
Vcoff+	3.0V	3.1	3.2	HW off to on
Vcoff-	2.7V	2.8V	2.9V	HW on to off
Vmstr+	2.0V	2.1V	2.2V	HW off to on
Vmstr-	1.8V	1.9V	2.0V	HW on to off
Sw shutdown	-	3.1V	-	In Call

1 TA will test with the nominal voltage at an 85% range (0.85 x 3.7V = 3.145V); therefore the nominal voltage has been set to 3.8V. ADC settings in the SW might shutdown the phone above the min value. During fast charging of an empty battery, the max voltage might exceed this value. Voltages between 4.20 and 4.60 might appear for a short while.

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Regulators Voltage Ranges

Table 4: Regulators voltage ranges

Source	Min	Nom	Max	Note
VANA	2.70V	2.78V	2.86V	I_{max} = 80mA
VFLASH1	2.70V	2.78V	2.86V	I_{max} = 70mA I_{sleep} = 4mA
VFLASH2	2.70V	2.78V	2.86V	Not used
VSIM	1.745V 2.91V	1.8V 3.0V	1.855V 3.09V	I_{max} = 25mA I_{sleep} = 0.5mA
VIO	1.72V	1.8V	1.88V	I_{max} = 150mA I_{sleep} = 0.5mA
VCORE Higher range	1.000V 1.140V 1.235V 1.425V 1.710V	1.053V 1.2V 1.3V 1.5V 1.8V	1.106V 1.260V 1.365V 1.575V 1.890V	I_{max} = 200mA I_{Sleep} = 0.2mA Used voltages: (c035) = 1.5V (c027) = 1.3V

Table 5: RF regulators

Source	Min	Nom	Max	Note
VR1A	4.6V	4.75V	4.9V	Imax = 10mA
VR1B	4.6V	4.75V	4.9V	Not used
VR2	2.70V	2.78V	2.86V	I_{max} = 100mA
VR3	2.70V	2.78V	2.86V	I_{max} = 20mA
VR4	2.70V	2.78V	2.86V	Not used
VR5	2.70V	2.78V	2.86V	I_{max} = 50mA
VR6	2.70V	2.78V	2.86V	I_{max} = 50mA
VR7	2.70V	2.78V	2.86V	I_{max} = 45mA

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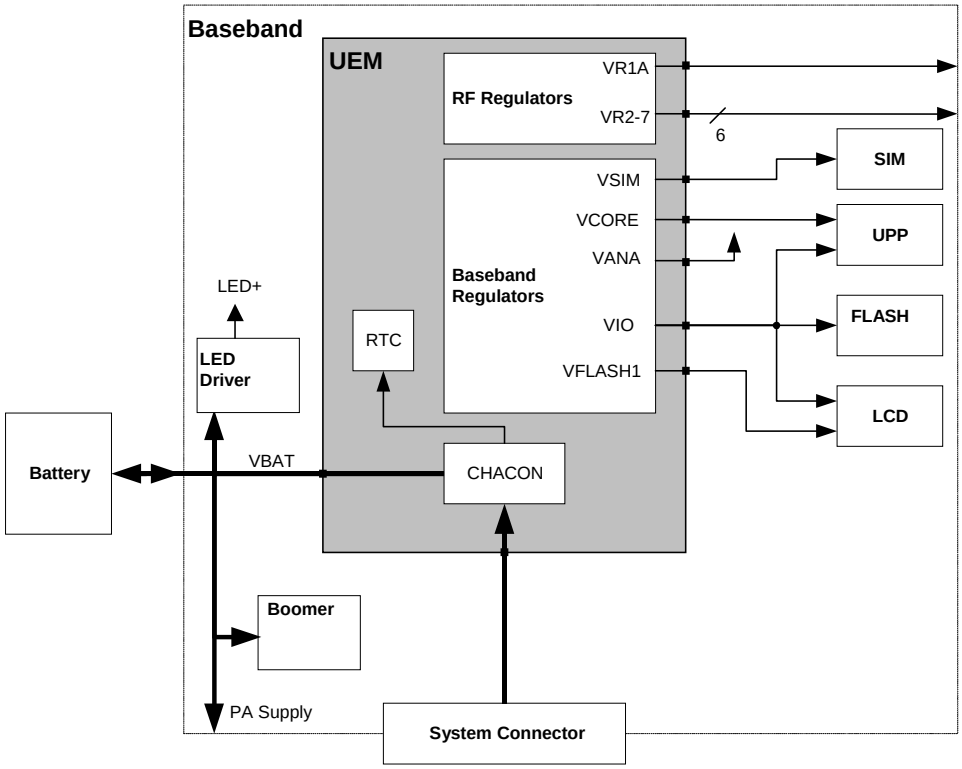
Interconnection Diagram

Figure 2:IPower distribution diagram



External Signals and Connections

Battery connector

As a difference to previous NMP Battery Interfaces, BTEMP has been removed and battery temperature is estimated by measurement in Transceiver PWB with a separate NTC resistor. Thus the Battery Interface has only 3 contacts. BSI ranges has been altered and Battery Interface will not support NiMh batteries.

Table 6: Battey connetor

Name	Description	Test usage
VBAT	Battery voltage terminal.	Battery calibration.
GND	Battery ground terminal.	
BSI	Battery size identification.	Flash and local mode forcing.

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Baseband - RF interface

The interface between the baseband and the RF can be divided into three categories:

- The digital interface from the UPP to the RF ASIC (Mjoelner). The serial digital interface is used to control the operation of the different blocks in the RF ASICs.

- The analogue interface between UEM and the RF. The analogue interface consists of RX and TX converter signals. The power amplifier control signal TXC and the AFC signal comes as well from the UEM.

- Reference clock interface between Mjoelner and UPP, which supplies the 26Mhz system clock for the UPP.

Internal Signals and Connections

The tables below describe internal signals. The signal names can be found on the schematic for the PWB.

Audio

Table 7: Internal microphone

Signal	Min	Nom	Max	Condition	Note
MIC1P (Differential input P)	-	5mV	-	TBD	
MIC1N (Differential input N)	-	5mV	-	TBD	
MICB1 (Microphone Bias)	2.0 V	2.1 V	2.25 V	DC	
External loading of MICB1	-	-	600uA	DC	

Table 8: Internal speaker (Differential output EARP & EARN)

Signal	Min	Nom	Max	Units	Note
Output voltage swing	4.0	-	-	Vpp	Differential output
Load Resistance (EARP to EARN)	25,5	27,2	28,9	W	2*10Ù 5% + 7,2Ù±10%
Load Capacitance (EARP to EARN)	-	-	50	nF	

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Speaker (Ringer & Earpiece)

Table 9: Connections between UPP and Boomer

Signal	From	To	Parameter	Min.	Max.	Unit	Notes
Shutdown (Only Ringer)	UPP GENIO[14]	Boomer Shut-down (pin 5)	Vih Vil	1.2 -	- 0.4	V V	Boomer Shutdown treshold levels

Table 10: Connections between UEM/Battery and Boomer

Signal name	From	To	Parameter	Min.	Max.	Unit	Notes
XAU-DIO[1] Fil-tered signal	Differential between HF and HFCM. No direct connection between UEM and Boomer	Boomer	Output Swing	-	80mV	Vpp	Long-term consump-tion
VBAT	Battery	Boomer (pin 6)	Supply	3.2	4.39	V	Lower limit is SW cut-off

Hinge flex connection

Connection between main engine (lower block) and upper is done by hinge flex via 30 pins board to board connector. Hinge flex includes Earpiece/Ringer, Display, SIM, LCD led and Vibra signals.

Table 11: Hinge flex signals

Pin	Signal	Comments
1,2,3,4	GND	
5	LCD_CSL	Display Serial Clock
6	LCD_CSX	Display Chip Select
7,8,9	GND	
10	Vibra	PWM signal
11	Vbat	For Vibra
12,13,14,15	GND	
16	SIMCARD_Det	Detection of SIM Card
17	VSIM	3.0V/1.8V for SIM
18	SIM_RST	SIM Reset
19	SIM_IO	SIM Data
20	SIM_CLK	SIM Clock

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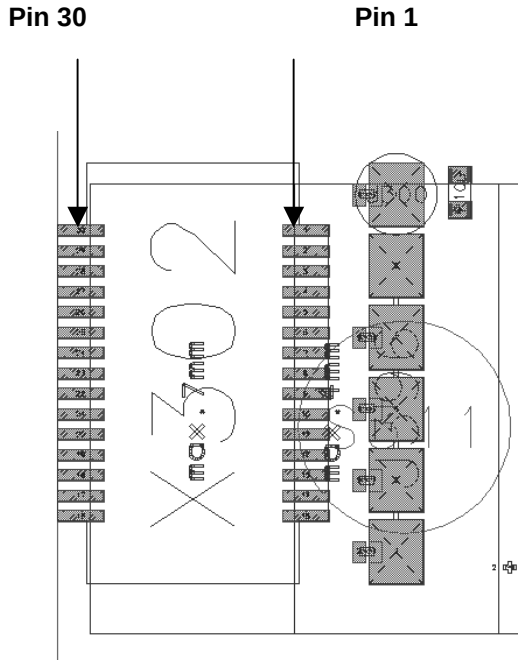
Pin	Signal	Comments
21	GND	
22	EARP	For MALT
23	EARN	For MALT
24	GND	
25	VDD "Vflash1"	2.78 V for Display
26	LED-	Return from LEDs
27	LED+	Pos supply for LEDs
28	VDDI "Vio"	1.80 V for Display
29	LCD_RESETX	Display Reset
30	LCD_SI	Display Serial Data

Figure 3:Flex con. pin out



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Baseband board clocks

Table 12: Board Clocks

Signal name	From	To	Min.	Typ.	Max.	Unit	Notes
RFCLK	MJOEL-NER	UPP	-	26	-	MHz	Active when SLEEPX is high
SLEEPCLK	UEM	UPP	-	32.768	-	KHz	Active when VBAT is supplied
RFCONV-CLK	UPP	UEM		13	-	MHz	Active when RF converters are active
RFBUSCLK	UPP	MJOEL-NER	-	13	13	MHz	Only active when bus-enable is active
DBUSCLK	UPP (DSP)	UEM	-	13	13	MHz	Only active when bus-enable is active
CBUSCLK	UPP (MCU)	UEM	-	1	1.2	MHz	Only active when bus-enable is active
LCDCAM-CLK	UPP	LCD	0.3	6.25	8.4	MHz	Only active when bus-enable is active
MemClk/ Flash	UPP	Flash		40		MHz	

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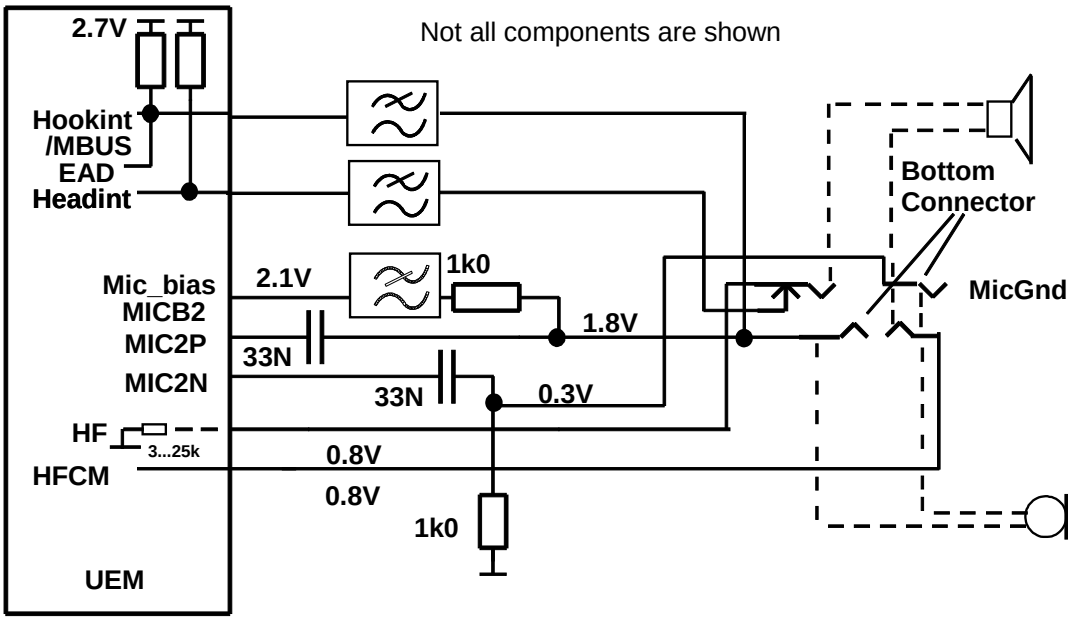
Functional Description

Audio External

RH-53/54 is designed to support fully differential external audio accessory connection. A headset and PnPHF can be directly connected to system connector. Detection of the different accessories is made in analog way by reading the DC voltage value of EAD converter.

Figure 4:External audio interface



Headset Detection

Supported headsets are 4-wire fully differential accessories. The hardware used to detect accessories is contained in the UEM and BB area. For interrupt purposes the UEM inputs HOOKINT and HEADINT are used. The bottom connector contains a switch, which opens when an accessory is connected. The switch is routed to the UEM HEADINT input.

The current generators on the HOOKINT and HEADINT pins acts as internally pull-up resistors with values equivalent to 675 k - 2.86 M, tolerances of the current source and VFLASH1 considered. The HOOKINT input comparator threshold level can be set to two different values. Levels can be found in the table.

Table 13: Comparator threshold levels and pull-up current source strength (hysteresis included)

Parameter	Variable	Min	Typ	Max
HOOKINT comparator threshold	Vhook1	1.21 V	1.35 V	1.49 V

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HOOKINT comparator threshold	Vhook2	0.50 V	0.60 V	0.70 V
HEADINT comparator threshold	Vhead	1.71 V	1.90 V	2.09 V
VFLASH1 voltage regulator	VFLASH1	2.70 V	2.78 V	2.86 V
Current source strength	Ipullup	1 µA	2 µA	4 µA

Note that hysteresis of the comparators has been taken into account in the HOOKINT and HEADINT Min and Max values.

PnPHF Detection

PnPHF accessory uses 4-wire fully differential audio connection. The accessory is detected by the Headint signal when the plug is inserted.

Audio Internal

Earpiece/Ringer

The choosen transducer that shall be used both as earpiece and ringer is the 16 mm loudspeaker called MALT.

The Earpiece/ringer solution will be build up around the 16 mm MALT speaker that shall be used both as earpiece and ringer. This solution will implement polyphonic ringing tones.

The earpiece circuit includes only a few components:

-Two 10 ohm in order to have a stable output

The ringer circuit includes several components

-Four resistors for setting the boomer gain

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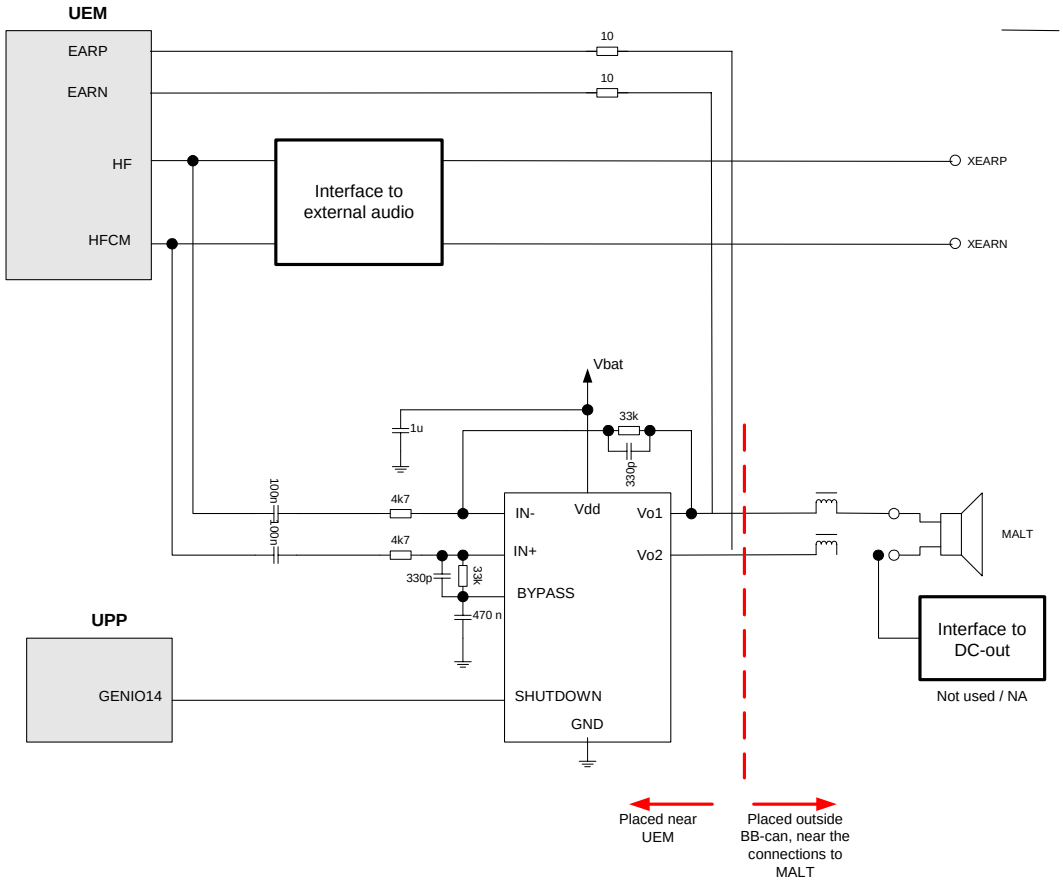
Figure 5:Earpiece/ringer interface



Microphone

The acoustical design is copied from Nokia 7210 with some modifications. In comparison to N7210, the microphone boot is a separate component placed next to the bottom connector.

The electrical Microphone design is a differential bias circuit, driven directly from the MICB1 bias output with external RC-filters. This is one solution that has previously been used with success in other projects.

The RC filter (220 Ω, 4.7µF) is scaled to provide damping at 217 Hz. TDMA noise (217 Hz audible noise) will occur if the bias output MICB1 demodulates in-coming radio frequencies.

Common DCT4 BB specifies filtering of the reference voltage for the microphone bias generators. In next figure this filtering is included on the MICBCAP pin. This capacitor will not be mounted when the UEMc will be used.

The microphone bias is controlled in the 8 bit AudioBiasR register. The figure below shows the electrical interface.

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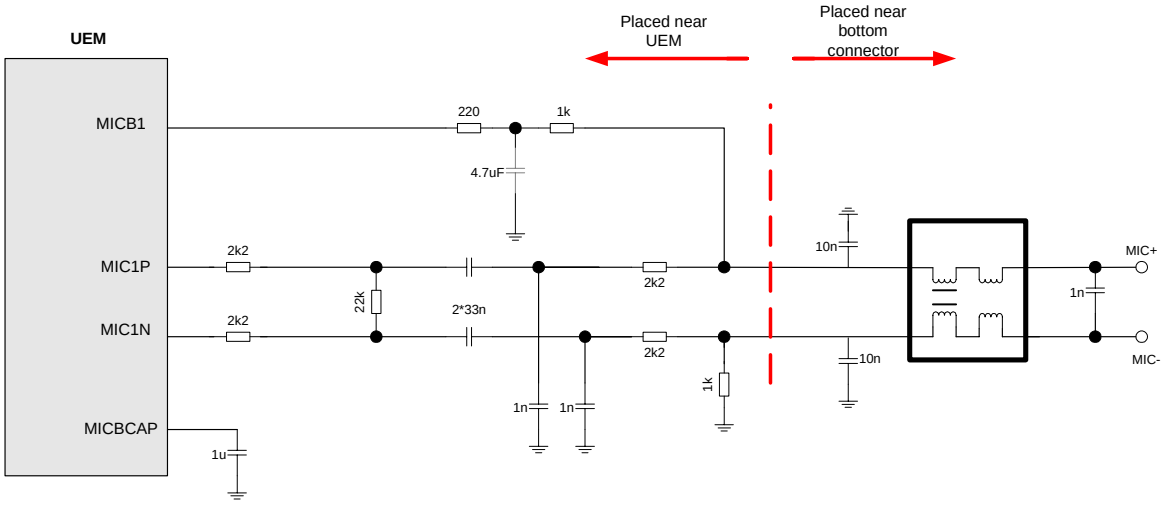
Figure 6:Microphone interface



Vibra

Introduction

Vibra is a small cylindrical DC motor with a ∅4.0-mm in diameter that generating vibration by rotating an un-balanced mass (counter weight) with radius of R=2.5-mm when the applied voltage is on.

The vibration signal will be used as a silent alert call and also as a noticeable shock in gaming.

Acoustic design

The vibra is placed in the top of the phone when it is fold/closed but it placed under the display when it is unfold. The counter weight is placed in the top middle (unfold) that may results to shorter distance to the mass center of the phone. This mechanical solution will result to lower vibration/velocity amplitude, as the axel of torque is shorter.

The vibra is electrically connected to the flexfilm by spring contacts.

The vibra is controlled from the UEMK by a PWM (Pulse Wide Modulated) square wave signal.

The nominal rated voltage for the vibra is approximately about 1.3 volts and the nominal battery voltage is about 3.6 volts. To achieve an optimal voltage over the vibra, the following table should be used.

Batteries

Type:BL-4C battery

Technology:Li-Ion. 4.2V charging. 3.1V cut-off

Capacity:760 mA/h

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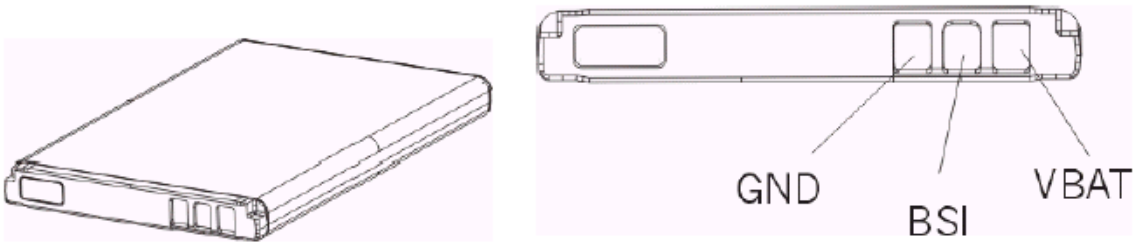
Figure 7:BL-4C battery



The BSI values for the batteries:

Inside the battery, an over-voltage protection circuit are present.

The battery does not contain a temperature sensor. Since the battery is using the Li-Ion technology, care should be taken while charging. The material might be overheated when charged above 60 degrees Celsius. Charging should be terminated when this temperature is reached. An external temperature sensor (NTC resistor) is placed on the PWB close to the end of the battery. Real measurements should be performed to check if the location is sufficient.

Keyboard

The keyboard PWB layout consists of a grounded outer ring and an inner pad see **Figure 8**.

Figure 8:Keyboard PWB layout

The keyboard is not a matrix keyboard, but is connected direct to UPP. The following table shows the keyboard connection.

Table 14: Overview of keyboard configuration

UPP Pin	RH-53 Key	In/ Out	Internal Pull Up/down	Interrupt	
GenIO1	0	In	Up	GenIOInt5	Falling edge interrupt
GenIO2/ P05	7	In	Up	P0 int	Falling edge interrupt
GenIO20	Soft Right	In	Up	GenIOInt2	Falling edge interrupt
GenIO21	*	In	Up	GenIOInt3	Falling edge interrupt
GenIO25	Up	In	Up	GenIOInt4	Falling edge interrupt
GenIO27	1	In	Up	GenIOInt6	Falling edge interrupt

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GenIO28	Left	In	Up	GenIOInt7	Falling edge interrupt
GenIO13	#	In	Up	GenIOInt1	Falling edge interrupt
P00	Send	In	Up	P0 int	Falling edge interrupt
P01	3	In	Up	P0 int	Falling edge interrupt
P02	9	In	Up	P0 int	Falling edge interrupt
P03	8	In	Up	P0 int	Falling edge interrupt
P04	Down	In	Up	P0 int	Falling edge interrupt
P10	6	In	Up	P1 int	Falling edge interrupt
P11	4	In	Up	P1 int	Falling edge interrupt
P12	Right	In	Up	P1 int	Falling edge interrupt
P13	5	In	Up	P1 int	Falling edge interrupt
P14	Soft Left	In	Up	P1 int	Falling edge interrupt
P15	2	In	Up	P1 int	Falling edge interrupt
UEM Pin					
PwrOnX	End / power on/off	In	Current source Pull up	INT on UPP	Falling edge interrupt

NOTES:

- Key number “#” is located on GenIO13 with interrupt on GenIOInt1. RH-53 Marketing accept the reduction in performance when there is no wake up from deep sleep.
- Power on/off and End Call are combined. For ending call: “short” keypress. For power off: “Long” keypress

All lines are configured as input, when there is no key pressed; the inputs are high due to that the UPP has internally pull-up resistors on those lines. When a key is pressed, the specific line where the key is placed is pulled low. This generates an interrupt to the MCU and the MCU now starts its scanning procedure.

Display & Keyboard Backlight

LCD Backlight

LCD Backlight consists of 2 side firing white LED's, which are placed on the display FPC below the LCD area.

Keyboard light effects

Keyboard is lighting up by 2 white side firing LED’s for keyboard. 3 blue LED’s are used for Light effects in the keyboard.

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LCD

The LCD display module is a 130 x 3RGB x 130, 4096-color/ 256-color /8-color transflective passive matrix (CSTN) LCD display.

The LCD module interface follows 130x130 X4_CSTN Display module interface specification (Nokia doc. Code: DHS02040-EN 0.2). Nile display family is using serial interface only

Memory Module

The RH-53/54 baseband memory module consists of external burst NOR flash memory 8Mbyte (64Mbit) and CMOS 2Mbyte (16Mbit) PSRAM

The flash interface follows the common baseband interface.

The operations voltage is Vcc=1.8 V (Voltage range 1.7-1.9 V).

Fold detection-switch

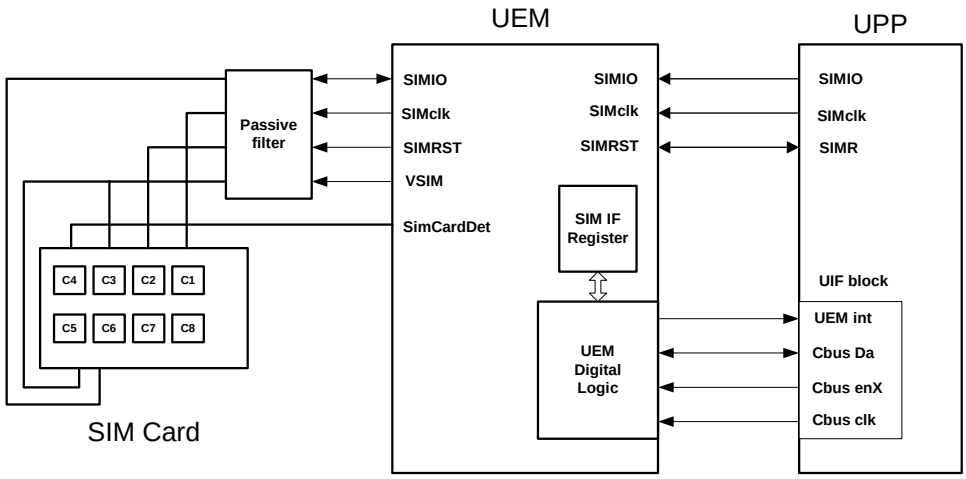
Detection for fold position has been done with HALL- switch SH248CSP which is located in lower block part and the magnet is located on upper block.

The output is high level for B=0mT (flip open).

SIM Interface

The SIM interface can be described as electrical interface between the SIM card and the phone via UEM. The SIM interface in the UEM contains power up/down, port gating, card detect, data receiving, ATR-counter, registers and level shifting buffers logic.

Figure 9:UEM, UPP and SIM interface



The data communication between the card and the phone is asynchronous half duplex. The clock supplied to the card in GSM system is either 1.083 MHz or 3.25 MHz. The data baud rate is SIM card clock frequency divided by 372 (by default), 64, 32 or 16.

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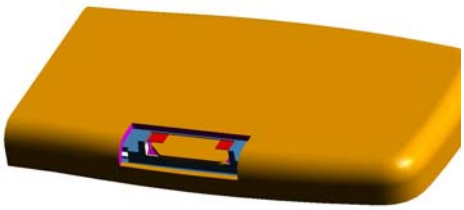
SIM -reader

The SIM card reader is located on upper block part of the phone and is connected to UEM via the flex. For RH-53 a slide-in draw is used as SIM slot. Picture below depicts the SIM slot on the side of the upper block.

Figure 10:Upper block B-cover SIM-slide slot



The entire SIM interface is located in the two ASICs, UPP and UEM. The UEM contains the SIM interface logic level shifting. The SIM interface can be programmed to support 3V and 1.8V SIMs. A register in the UEM controlled by SW is used to selects SIM supply voltage for different SIMs. However, it is only allowed to change the SIM supply voltage when the SIM IF is initialised i.e. SIM IF id powered down.

Of the eight card contacts only 5 will be connected: C1 (Vcc), C2 (Card Reset), C3 (Card Clock), C5 (Ground) and C7 (Data I/O).

SIM switch and card detection

The SIM power up/down sequence is generated in the UEM. This means that the UEM generates the RST signal to the SIM. A mechanical switch is connected to UEM SimCardDet pin to monitor the presence of the SIM card, i.e. card detection. When the SIM card is inserted, the switch connects the SimCardDet to GND.

To avoid probable SIM card corruption caused by “hot-swapping”, the UEM will automatically power down the SIM card interface within 2ms if the switch is opened.

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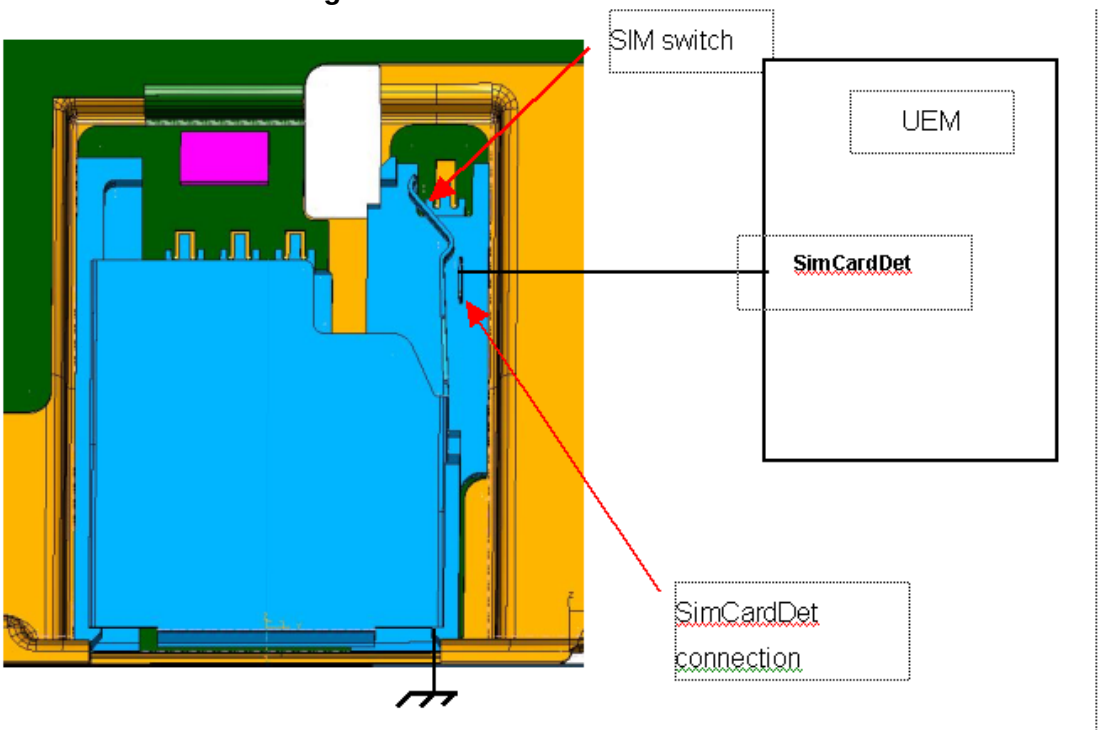
Figure 11:SIM draw and switch



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Assembly

Flex

RH-53/54 uses a single layer flex with ground tracks distributed between signal groups, and wide ground tracks running in both sides of the flex to serve as main ground.

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Security

The phone flash program and IMEI code are software protected, using an external security device that is connected between the phone and a PC. The security device uses IMEI number (IMEI is stored in UEM non-volatile memory cells), the software version number and a 24bit hardware random serial number that is read from the UPP, and calculates a flash authority identification number, that is stored into the phone (emulated) EEPROM.

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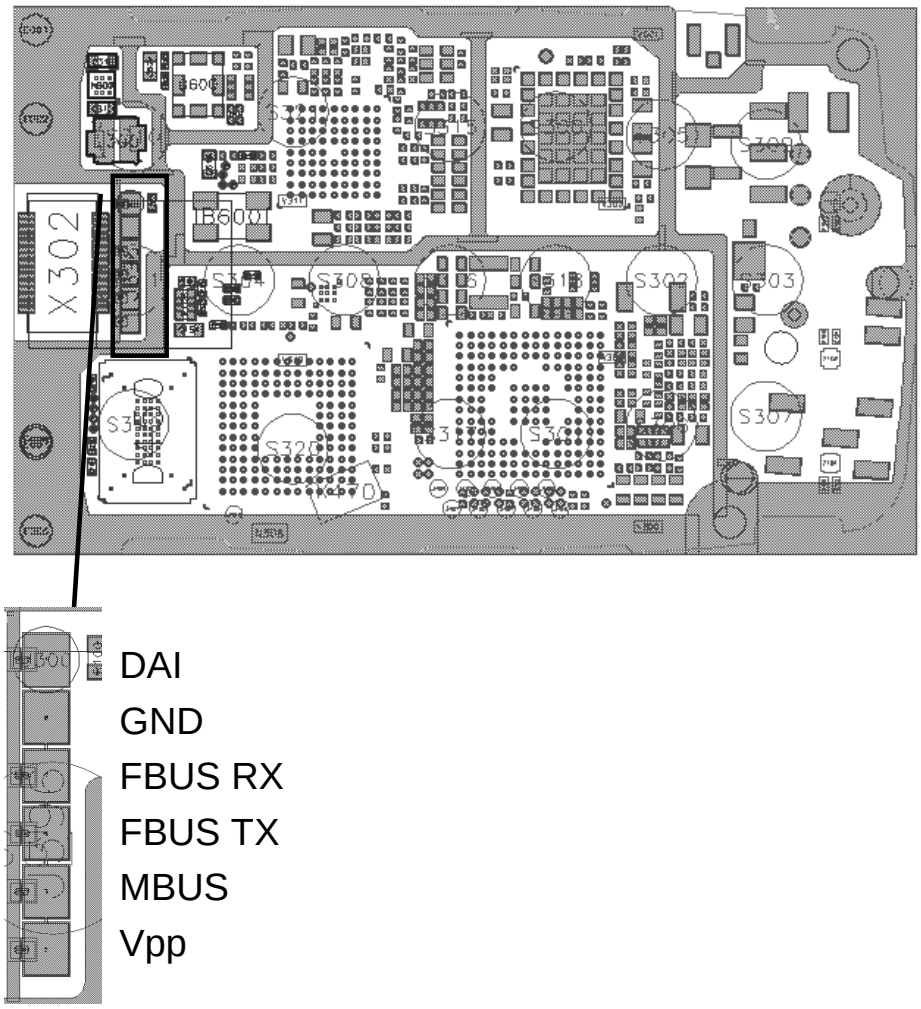
Test Interfaces

Test pattern is placed on engine PWB, for service and production purposes, same test pattern is used for after sales purposes as well.

Through MBUS or FBUS connections, the phone HW can be tested by PC software (Phoenix) and equipment (FLALI/FINUI/LABEL).

Figure 12: Test pattern



Connections to Baseband

The flash programming box, FPS8, is connected to the baseband using a galvanic connector or test pads for galvanic connection. The UEM watchdog is disabled during flash programming to prevent a hardware reset of the timer. The flash programming interface connects the flash prommer to the UPP via the UEM and the connections correspond to a logic level of 2.7 V. The flash prommer is connected to the UEM via the MBUS (bi-directional line), FBUS_TX, and FBUS_RX. The programming interface connections between the UEM and the UPP constitute the MBUS_TX, MBUS_RX, FBUS_TX, and FBUS_RX lines. The interface also uses the BSI

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(Battery Size Indicator) and the PURX signal connections for the connections between the UEM and the UPP.

FBUS Interface

FBUS is an asynchronous data bus having separate TX and RX signals. Default bit rate of the bus is 115.2 kbit/s. FBUS is mainly used for controlling phone in the production. Typical VFLASH1 is 2.78V

Table 15: FBUS interface signals

Signal		Min	Nom	Max
FBUS_TX	Voh	0.7*VFLASH1		VFLASH1
	Vol	0		0.3*VFLASH1
FBUS_RX	Vih	0.7*VFLASH1		VFLASH1
	Vil	0		0.3*VFLASH1
TX and RX Rise time	Tr			12.5 ns
GND			0	

Test points

The following table show the test points on the main board.

Table 16: Test points

Test point:	Description:
J100	Vbatt on battery connector
J101	BSI on battery connector
J102	GND on battery connector
J300	DAI_CLK on production test pattern
J150	GENIO 14 (Boomer)
J002	DLight
J303	Keyb1 (output from Hall IC)
J396	Production test pattern (see **Figure 14**)
J402	PURX (UPP)
J403	SLEEPX (UPP)

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J404	SLEEPCLK (UPP)
J405	UEMINT (UPP)
J406	CBUSCLK (UPP)
J407	CBUSDA (UPP)
J408	CBUSENX (UPP)
J409	MBUSTX (UPP)
J410	MBUSRX (UPP)
J411	FBUSTX (UPP)
J412	FBUSRX (UPP)
J413	DBUSCLK (UPP)
J414	DBUSDA (UPP)
J415	DBUSEN1X (UPP)
J416	EXTWRX (UPP)
J417	EXTRDX (UPP)
J418	FLS2CSX (UPP)
J419	FLSCLK (UPP)
J420	FLSCSX (UPP)
J421	RFBUSCLK
J422	RFBUSDA
J423	RFBUSEN1
J424	GENIO 7 (BB-RF Interface)
J600	RXIP (Mjoelner)
J601	RXIM (Mjoelner)
J602	RXQP (Mjoelner)
J603	RXQM (Mjoelner)

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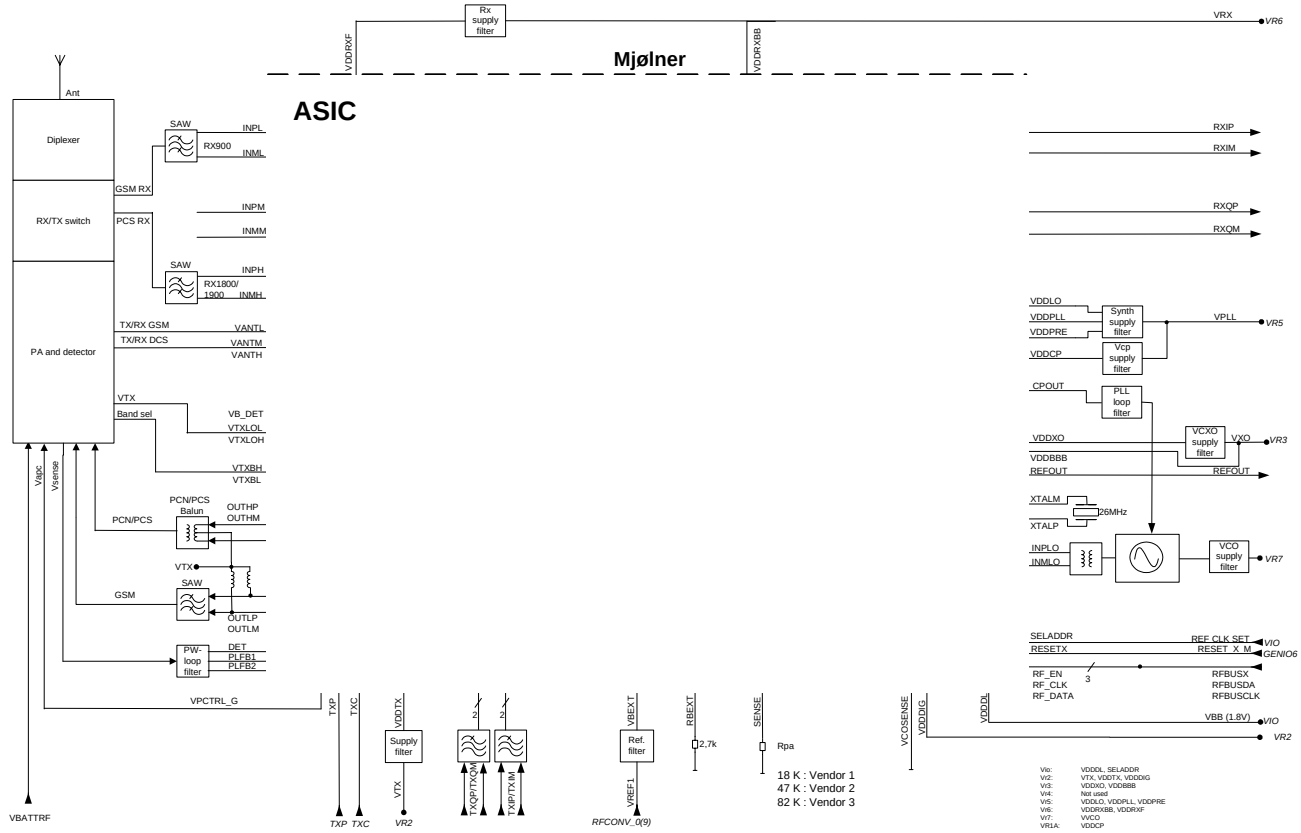
RF Functional Descriptions

RF block diagram

Block diagrams of direct conversion receiver and transmitter RF section has described in the following figure.

The architecture is based on Mjoelner, the RF ASIC, which contains most of the functionality of the RF Engine. The ASIC contains RX and TX functions, VCXO (crystal is placed external to the ASIC), se the block diagram.

Figure 13:RF block diagram



Frequency synthesizers

VCXO

The VCXO is an on-chip oscillator with off-chip crystal with a frequency of 26 MHz.

VCO

The VCO used is a quad band which covers the neaded frequency range for both 900/1800 and 850/1900.

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The VCO for the 900/1800 (RH-53) bands covers the range of 3420 to 3840 MHz, while the VCO for 850/1900 (RH-54) (and thereby the quad band) covers 3296 to 3980 MHz.

PLL Synthesizer, Functional Description

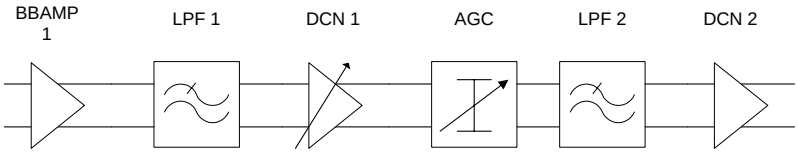
The frequency synthesis PLL in conjunction with the VCO and 2/4 dividers generates the LO signal for both RX and TX paths, locked to the VCXO which again is locked to the base station through the AFC.

Receiver

The Receiver, figure 14, is a dual band direct conversion linear receiver. The received RF signal is routed from the antenna to the FEM, where the RX/TX switch is located. The RX/TX switch performs both the switching between receive – transmit routing of the antenna signals as well as the selection of the band to be used.

The RX signal is routed from the RX/TX switch, in the FEM, to the RX bandpass filter. The filter input is single ended and the output is balanced in order to exploit the balanced nature of the RF-ASIC. The bandlimited signal is amplified in the internal LNA and the Pre-gain amplifier before being converted to a BB signal in the passive mixer.

Figure 14:Simplified BB, either I or Q channel



BBAMP 1		LPF 1	DCN 1	AGC	LPF 2	DCN 2
4 MHz pole at input	250 kHz pole at output	86 kHz pole			114 kHz pole pair	
Gain ~24 dB		Gain ~14 dB	Gain ~ 0 to 24 dB	Gain ~ -48 to 0 dB	Gain ~20 dB	Gain ~0 dB
AGC ~ 0 dB		AGC ~ 0 dB	AGC ~ 24 dB	AGC ~ 48 dB	AGC ~ 0 dB	AGC ~ 0 dB
			Step ~ 6 dB	Step ~ 6 dB		

The BB signal from the passive mixer is amplified by 24 dB in BBAMP1. In order to provide the first band limitation a 4 MHz pole is added at the input and a 250 kHz pole at the output of BBAMP1. No AGC is provided in this amplifier. BBAMP1 is followed by LPF1 with a gain of 14 dB and with a pole at 86 kHz. LPF1 is followed by DCN1 (DC compensation amplifier 1) with a minimum gain of 0 dB and a maximum gain of 24 dB. The DCN1 output is followed by a controlled attenuator, which has a control range of 48 dB. The attenuator output is filtered in LPF2, a biquad filter, before passing DNC2, (DC compensation amplifier 1). The total filter combination gives a flat transfer function from DC to 90 kHz. All capacitors for both filters are located in the RF-ASIC.

The gain characteristic of the BB amplifier is an amplifier with a maximum gain of 80 dB with an AGC range of 72 dB.

The receiver selectivity for out-of-band signals is defined by the RF front-end SAW filter.

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AGC

The AGC keeps the BB level form the receiver within a certain range in order to stay within the dynamic range for the BB, even during fading.

Transmitter

The transmitter chain consists of two direct frequency I/Q-modulators, one for the GSM850/E-GSM900 and one for GSM1800/1900, and a dual-band power amplifier.

The I/Q-signals, generated in BB, are fed to the individual I/Q-modulators in the RF-ASIC. The frequency and phasing parameters for the individual modulators/bands is generated by the LO dividers, division is by 2 in GSM1800/1900 and by four in GSM900/E-GSM900. Each modulator has a separate output.

In GSM850/E-GSM900 the modulator is terminated in a balanced input SAW filter.

The GSM1800/1900 modulator is using a balun instead of a SAW filter.

Dual band FEM

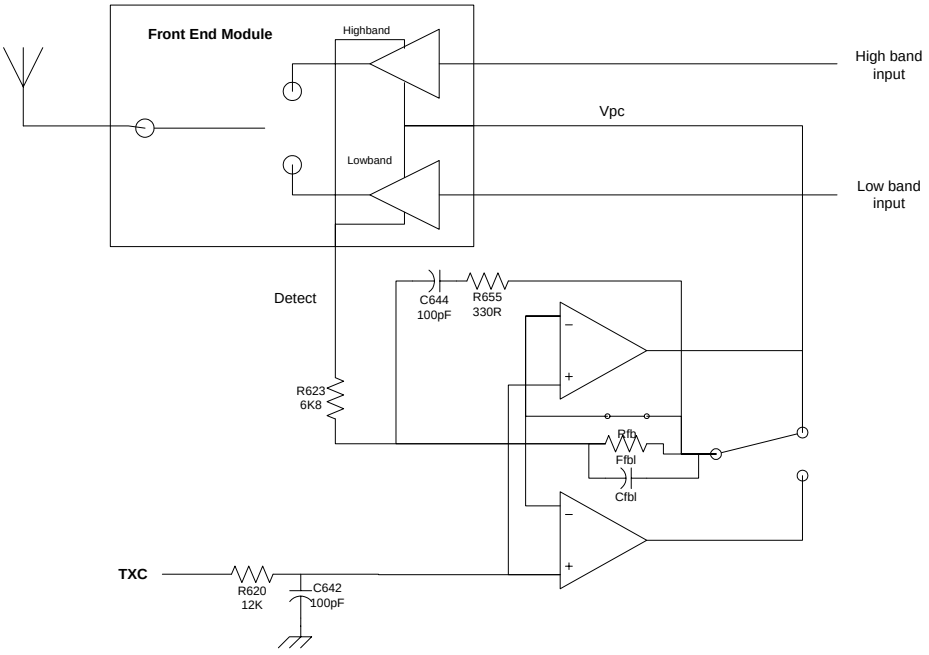
The dual-band FEM contains two separate gain chains, with separate inputs and outputs, where the GSM850/E-GSM900 part is able to produce over 33 dBm and the GSM1800/ PCS1900 part over 30 dBm, both in 50 Ω. The two gain chains shares a common control line to set the gain of amplifiers.

The output from the individual gain chains is feed to the internal RX/TX switch in the FEM.

Power control scheme

The detected voltage is compared in the error-amplifier in Mjoelner to TXC- voltage, which is generated by a DA-converter in BB.

Figure 15:Power loop



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